GENESIS CLUB

Technology is advancing at an astonishing pace, and staying informed is crucial to thrive in the ever-changing computer world. As the saying goes, "Necessity is the mother of innovation," and the need for a convenient platform to learn about emerging technologies led to the creation of the GENESIS CLUB.

The club has actively held competitions and taken p[art in several inter schools to help students explore the fields of web building, Python, SQL, Powerpoint presentation and many others. In the field of gaming also several intra school and inter school competitions on games such as valorant were held.

The objectives of the club are:-

- 1) To provide students a platform where they gain knowledge about the Anatomy of the Computer
- 2) To provide students with a platform where they can share their knowledge on current trends in IT
- 3) To make students aware of the evolving technologies by organising Seminars, Workshops & Guest Lectures
- 4) To help students in enhancing their presentation and organisational skills

Events such as Mythos web building, Anthena's code marathon(Python), Oracles Quest(SQL), Architects of Olympus(Minecraft), Olympian Gaming Fest (Valorant) and many others competitions were held to make students more interactive and explore new talents.

The following activities done by cyber society team:-

1. Workshops were conducted on cybercrime for the children of Classes 9–12. These workshops were conducted by Rakshit Tondon, Col. Sanjeev Relia, Cyber Security experts, and Shonan Mahajan, who is a Cyber Lawyer. This workshop focused on various sex-related cybercrimes, how digital footprints are permanent, how to report cybercrimes, and what the implications are.





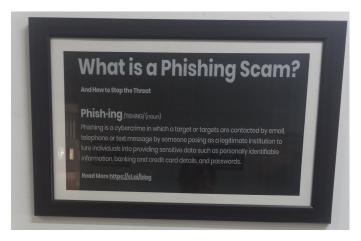
2. Members of the cyber society created this film to educate children about online dangers. https://drive.google.com/file/d/1aldpP--dw10idpWYkHpw8cNFGPxb61jR/view?usp=drivesdk

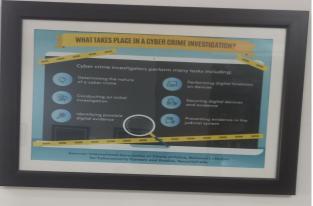
3. Cyber society members had shared Cyber security tips in assembly.





4. Content related to cyber security displayed on the notice board.





In 2023 , Genesis Club conducted a total of $\,8\,$ events ($\,3\,$ online and $\,5\,$ offline) in the TAPS FEST:

- 1. Olympian gaming fest
- 2. Architect of Olympus
- 3. Athena's Code Marathon
- 4. Scratch Istoria
- 5. Daedalus Creation Challenge
- 6. The Threads of Morai
- 7. Mythos Web Builders Showdown
- 8. Oracles Quest













Achievements in Inter School Events-

The students of our school, as members of this club, have brought great pride to the school.

| School Name | Event Name | Students Participated | Position |
|--|--------------|-----------------------|--------------------------|
| APS, Shankar Vihar | Code Masters | Arpan Pandey-12 E | 2 nd Position |
| | | Arnav Madaan-12 E | |
| Devang Mehta Bharatiya Vidya Bhawan | Brush Battle | Aditi Sharma- V F | 3 rd Position |
| Mount St Mary School | Project R | Utkarsh- X C | 1 st Position |
| | | Arpan Pandey-12 E | |